



EDUC – 514

Digital Video for the Classroom

Richard Geib, M.ED

CLASS WEBSITE

<http://www.geibtechforlearning.org/apu/edu-514/>

CONTACT

<http://www.geibtechforlearning.org/contact.htm>

e-mail contact

rgeib@vtusd.k12.ca.us

805.289.0023 ext. 1408 – Work

Mission Statement

Azusa Pacific University is an evangelical Christian community of disciples and scholars who seek to advance the work of God in the world through academic excellence in liberal arts and professional programs of higher education that encourage students to develop a Christian perspective on truth and life.

Course Description

Students will learn how to author instructional media to be posted electronically to the World Wide Web for students and others. The projects are designed to match the California State Content Standards and ISTE NETS standards of their own grade, and are appropriate for the technology environment in which the project will be implemented.

EDUCABS Learner Goals

EDUC 514 focuses on the three EDUCABS Learner Goals:

1. Ethical professionals who are able to understand and articulate the integration of a Christian worldview with their discipline in their communities of practice.
2. Responsive professionals who practice reflective critical thinking in their engagements with diverse communities of learners.
3. Informed scholarly professionals who are dedicated to collaboration and lifelong learning.

Course Objectives

To meet the goals and requirements of the course, students will have the opportunity to:

- ❖ Understand the strengths and weaknesses of video in instruction and communication
- ❖ Become proficient in conceptualizing and planning video productions for the classroom.
- ❖ Understand how to shoot, pull in, and edit digital video on a computer.
- ❖ Appreciate the various output and delivery possibilities for finished video.
- ❖ And always keep in mind how the use of digital video can enhance the quality of curricular design, instructor lesson plans, and consequent student learning.

APU IDEA Objectives

The essential IDEA objective for this course is #4 Developing specific skills, competencies, and points of view needed by professionals in the field most closely related to this course. Important IDEA objectives for this course are #3 Learning to apply course material to improve thinking, problem solving, and decisions and #9 Learning how to find and use resources for answering questions or solving problems.

Academic Integrity

The maintenance of academic integrity and quality education is the responsibility of each student at Azusa Pacific University. It is expected that all students will do their own work. Cheating or plagiarism will result in failure of this class. Academic dishonesty is a serious offense that diminishes the quality of scholarship and defrauds those who depend upon the integrity of the educational system. In the Ed Tech program this includes use of templates, web designs, and any unauthorized material (i.e. graphics used without permission, etc).

Students with Disabilities Clause

Students with disabilities: Any student in this course who has a disability that might prevent him/her from fully demonstrating his/her abilities should meet with an advisor in the Learning Enrichment Center as soon as possible to initiate disability verification and discuss accommodations that may be necessary to ensure your full participation in the successful completion of course requirements.

Class Participation

Class participation is essential. What this generally means is engaging the assignments to the maximum possible and putting in the significant time required to plan, shoot, and edit video. The learning curve is steep and the process of actually putting together a video is more difficult than it at first seems. Be prepared to put in the time and energy to get the most from this class and the investment of your tuition money!

Required Software

Current operating system (Mac: OSX; PC: Windows XP), latest version of Internet Explorer or Mozilla Firefox browsers, Adobe Premiere Elements or Premiere Pro, or Final Cut Pro. You may use some other editing software if you so desire, but please discuss this with instructor.

Required Text

A help guide/manual of your choice or an online resource.

ISTE NETS

This course focuses on the following ISTE National Educational Technology Standards for Teachers: 1A, 1B, 3A, 4A, 4B, 4C, 5C, and 5D. Go to <http://www.iste.org> for a detailed listing of these standards.

Grade Evaluation

The activities / tasks are designed to assist you in moving to a level of proficiency in preparation for the rest of your MA in Ed Tech degree. All work must be completed by the due dates specified in each module online. Work submitted 1 to 7 days late will receive 1/2 credit. Work submitted 8 or more days late will receive no credit.

20% - Attendance and online discussions

20% - First video

50% - Final video

10% - Final PowerPoint

These activities / tasks are designed to be embedded in real, purposeful work that can be applied to your professional work or goals. Consequently, by sharing with your colleagues, we all benefit from the work we do. It is risky to share work at times, but we are working in a professional environment, and each student can learn from what others offer in terms of insight and experience. We are isolated enough in our classrooms, and no teacher should have to re-invent the wheel by his or her self!

Sharing our work and receiving positive feedback and/or constructive criticism are central to this class.

Description of Assignments

Each of the following assignments will be discussed fully at the appropriate time during the course. Class grade will be determined by successful completion of the work, quality of the work, and turning it in on time.

Attendance and Participation – Attendance in class, participation in class discussions, and completion of online tasks.

First Video – Students will create an initial short video called, “*EDU 514: The Odyssey Begins.*”

Final Video – Students will plan, shoot, edit, and complete a video of their own design.

Final PowerPoint – Students will reflect on what they have learned, what they can do, and where they might take their new skills in the future in a PowerPoint presentation to be delivered on the last class session.

Grading Scale

Your final grade will be based on the following grading scale:

94–100% = A	80-83% = B-
90-93% = A-	70-79% = C
88-89% = B+	60-69% = F
84-87% = B	

Class Schedule

Although this can be altered per needs of instructor and students, listed below is a tentative class schedule:

Monday, April 17:	Introduction to class; why video; visual narrative.
Monday, April 24:	Basic editing
Monday, May 1:	Editing and revising
Monday, May 8:	Show case first movie: lessons learned in process!
Monday, May 15:	Compositing and brainstorm for final project
Monday, May 22:	Audio and compression issues; Video over the World Wide Web; DVD

- Monday, May 29:** No class – Memorial Day!
- Monday, June 5:** Online session. (Final project due next week!)
- Monday, June 12:** Final session. Final movie presentations and peer evaluation.